

UČNI NAČRT PREDMETA / COURSE SYLLABUS							
<b>Predmet:</b>		Računska geometrija					
<b>Course title:</b>		Computational geometry					
<b>Študijski program in stopnja</b> Study programme and level		<b>Študijska smer</b> Study field		<b>Letnik</b> Academic year		<b>Semester</b> Semester	
Interdisciplinarni magistrski študijski program Računalništvo in matematika		ni smeri		1 ali 2		prvi ali drugi	
Interdisciplinary Masters study programme Computer Science and Mathematics		none		1 or 2		first or second	
<b>Vrsta predmeta / Course type</b>				izbirni			
<b>Univerzitetna koda predmeta / University course code:</b>				M2802			
<b>Predavanja</b> Lectures	<b>Seminar</b> Seminar	<b>Vaje</b> Tutorial	<b>Klinične vaje</b> work	<b>Druge oblike študija</b>	<b>Samost. delo</b> Individ. work	<b>ECTS</b>	
30	15	30			105	6	
<b>Nosilec predmeta / Lecturer:</b>		prof. Sergio Cabello Justo					
<b>Jeziki / Languages:</b>		<b>Predavanja / Lectures:</b> slovenski/Slovene, angleški/English					
		<b>Vaje / Tutorial:</b> slovenski/Slovene, angleški/English					
<b>Pogoji za vključitev v delo oz. za opravljanje študijskih obveznosti:</b>				<b>Prerequisites:</b>			
<b>Vsebina:</b>				<b>Content (Syllabus outline):</b>			
Presečišča daljic. Algoritmi pometanja.				Segment intersections. Sweep-line algorithms. Polygons and triangulations of polygons.			

<p>Večkotniki in triangulacije večkotnikov.</p> <p>Konveksne množice. Algoritme za iskanje konveksne ovojnice točk v ravnini.</p> <p>DCEL. Problem določanja položaja.</p> <p>Voronoevi diagrami. Fortuneov algoritem.</p> <p>Delaunayeva triangulacija.</p> <p>Podatkovne strukture za točke.</p> <p>Dualnost in razporeditve.</p>	<p>Convex sets. Algorithms to construct the convex hull of points in the plane.</p> <p>DCEL. Point location problem.</p> <p>Voronoi digrams. Fortune's algorithm.</p> <p>Delaunay triangulation.</p> <p>Data structures for points.</p> <p>Duality and arrangements.</p>
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### Temeljni literatura in viri / Readings:

<p>M. de Berg, O. Cheong, M. van Kreveld, M. Overmars, Computational Geometry: Algorithms and Applications, 3. izdaja, Springer, 2008.</p> <p>S. Devadoss, J. O'Rourke, Discrete and Computational Geometry, Princeton University Press, 2011.</p> <p>J. O'Rourke, Computational Geometry in C, 2. izdaja, Cambridge University Press, 1998.</p>
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### Cilji in kompetence:

<p>Študent nadgradi svoje poznavanje podatkovnih struktur in osnovnih algoritmov, ki se uporabljajo za algoritmično reševanje geometrijskih in sorodnih problemov.</p>
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### Objectives and competences:

<p>Students build their knowledge of data structures and basic algorithms used for solving geometric and related problems.</p>
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### Predvideni študijski rezultati:

<p>Osnovni geometrijski objekti</p> <p>Računanje z geometrijskimi podatki</p> <p>Osnovne podatkovne strukture za geometrijske podatke</p> <p>Osnovni algoritmi računske geometrije</p>
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### Intended learning outcomes:

<p>Basic geometric objects</p> <p>Computing with geometric data</p> <p>Basic data structures for geometric data</p> <p>Basic algorithms in Computational Geometry.</p>
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**Metode poučevanja in učenja:**

Predavanja, seminar, vaje, domače naloge, konzultacije in samostojno delo študentov.

**Learning and teaching methods:**

Lectures, seminar, exercises, homework, consultations, and independent work by the students.

**Načini ocenjevanja:**

Delež (v %) /

Weight (in %)

**Assessment:**

Način (pisni izpit, ustno izpraševanje, naloge, projekt):

Sprotno preverjanje (domače naloge, kolokviji in projektno delo)

Končno preverjanje (pisni ali ustni izpit)

Ocene: 6-10 pozitivno, 5 negativno (v skladu s Statutom UL)

50%  
50%

Type (examination, oral, coursework, project):

Continuous assessment (homework, midterm exams, project work)

Final (written or oral exam)

Grading: 6-10 pass, 5 fail (according to the rules of University of Ljubljana)

**Reference nosilca / Lecturer's references:**

CABELLO, Sergio, KNAUER, Christian. Algorithms for graphs of bounded treewidth via orthogonal range searching. Computational geometry, ISSN 0925-7721. [Print ed.], 2009, vol. 42, iss. 9, str. 815-824. [COBISS.SI-ID 15160409]

BERG, Mark de, CABELLO, Sergio, HAR-PELED, Sarel. Covering many or few points with unit disks. Theory of computing systems, ISSN 1432-4350, 2009, vol. 45, no. 3, str. 446-469. [COBISS.SI-ID 14900825]

CABELLO, Sergio, GIANNOPOULOS, Panos, KNAUER, Christian, ROTE, Günter. Matching point sets with respect to the Earth Mover's Distance. Computational geometry, ISSN 0925-7721. [Print ed.], 2008, vol. 39, iss. 2, str. 118-133. [COBISS.SI-ID 14450521]

